

Backwards Design Plan: Competency – Problem Solving
Planning Team: Delia Elementary - Team Lindsay

Big Idea: Problem Solving	Our Unit Questions: How can I be a great problem solver?
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Vocabulary to know and use:	
Unit Goals: Curricular Language	Student Friendly Language
<ul style="list-style-type: none"> - Knowing when there is a problem, and if it is a problem that I need to solve 	<ul style="list-style-type: none"> I know what a problem looks like I know what size of problem it is (big, medium, small) I know when it is a problem that I need to solve
<ul style="list-style-type: none"> - Knowing why it is a problem and know how I will know the problem has been solved 	<ul style="list-style-type: none"> I know why this is a problem I know when a problem has been solved
<ul style="list-style-type: none"> - Learning about some strategies or different ways to solve a problem 	<ul style="list-style-type: none"> I know different ways to solve a problem
<ul style="list-style-type: none"> - Making a plan to solve a problem (e.g., do I solve alone or with others, predicting outcomes to strategies, figure out what support I need) 	<ul style="list-style-type: none"> I can make a plan to solve a problem <ul style="list-style-type: none"> - Do I need others to help me - Do I need tools or support to help me - Different outcomes